

VICTOR HUGO CALLEJA

Designer for Animation, Games & Film

Portfolio

victorhcalleja.com

Contact

victorhcalleja@gmail.com

Skill Set

Visual Development
Concept Design
3D Blockouts
Color Script
UI Exploration
Pixel Art
Character Design
Props & FX Design
BG Paint & Layout

Software

Adobe Photoshop
Blender 3D
Autodesk Sketchbook Pro
Google Workspace
ShotGrid Studio

Education

Cal State University, Fullerton
Class of 2017,
BFA in Illustration

Orange Coast College
Class of 2014, AA & CERT in
Narrative Illustration

Honors

Insomniac Games' Sunset TV
2014 Design Featurette

Dreamworks' Dreamcrit
2014 & 2015 Exhibitor

Experience

Background Designer

Wild Canary Animation | Nov 2023 - present

Developed, designed, colored & packeted both characters & 2D/3D vehicles for up upcoming season of Star Wars: Young Jedi Adventures

Background Layout Artist

Skybound Entertainment | Aug 2023 - Oct 2023

Utilized storyboards, animatics & color scripts to design, shoot & packet 3D environments in Blender for our BG paint pipeline on Season 3 of Invincible

Designer

Marvel Studios | Dec 2021 - July 2023

Worked on Marvel Studios' Spider-Man: Freshman Year, tasks include design, color & packeting for: props, vehicles, FX, layout, background & set designs

Visual Development & Concept Artist - Freelance

Select Clients | Aug 2015 - present

Axis Studios (Season 3 of Love, Death & Robots), Netflix Animation,
Aquamen Entertainment, Ardent, Panda Mony Toy Brands & more

Visual Development Artist

Netflix Animation | Aug 2020 - Oct 2021

Visualized & designed story driven vehicles, props, backgrounds & collaborated on color scripts for an original 3D animated series, My Dad The Bounty Hunter

Prop & Vehicle Design Instructor

Orange Coast College | Jan 2021 - May 2021

Created a constructive learning experience that lead with current techniques being used in the industry in a way that's understanding to each student's goals

Color Designer

Marvel Animation | May 2019 - Aug 2020

Established color keys & color styling of props, vehicles & character assets on Season 3 of Marvel's Spider-Man: Maximum Venom for Disney XD

Visual Development Artist

Aquamen Entertainment | Mar 2018 - Nov 2019

Developed story driven sci-fi characters, vehicles, props & keyframes for an anticipated action - comedy feature based around Wukong, the Monkey King